Nicolas Gonzales

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Summary

Senior software engineer with over a decade of experience owning web applications end to end, from stakeholder requirements through design, development, and production launch. Translates business ideas directly into technical requirements, then builds them into responsive, cross browser applications with HTML, CSS, SASS, JavaScript, jQuery, and PHP, backed by deep WordPress and Joomla expertise. Owns the full software development lifecycle solo or on a team, shipping on deadline and continuously improving applications once live.

Experience

Senior Software Engineer Feb. 2016 to Present
Incredible Marketing *Irvine / Lake Forest, CA*

- Partner directly with stakeholders to gather requirements and turn business ideas into technical specs, owning each application from concept to production launch
- Turn requirements and Figma mockups into pixel accurate, responsive, cross browser applications with semantic HTML, CSS, and SASS
- Engineer interactive frontends in JavaScript and jQuery with dynamic, server side functionality in PHP
- Own, deploy, and continuously improve a portfolio of live client applications, adding features, custom code, and integrations as needs evolve
- Streamline delivery with Node.js and NPM build tooling and modular SASS, and produce supporting graphics and video in the Adobe Creative Suite within a five person team

Software Engineer, Contract Dec. 2017 to Jan. 2019
Koolhaus (Weedmaps) *Irvine, CA (Remote)*

- Delivered multiple WordPress applications for teams across Weedmaps on a remote contract basis
- Built custom WordPress themes from scratch, converting PSD and InVision designs into production ready builds
- Gathered department specific requirements and built them into tailored landing pages and campaign experiences
- Worked as a self directed engineer with PMs and directors to own each project end to end and ship on deadline

Software Engineer Feb. 2015 to Feb. 2016
Blue Sand Group *Long Beach, CA*

- Sole engineer on multiple client projects in a fast moving agency, owning each build from requirements to launch
- Developed and customized Joomla CMS applications, converting Photoshop designs into hand coded HTML5 and CSS
- Met with clients to scope requirements, then ran concurrent projects from kickoff to launch on tight deadlines

Software Engineer Jul. 2014 to Feb. 2015
Great Taste Magazine *Huntington Beach, CA*

- Owned and expanded the magazine's WordPress application across blog content, event publishing, and ongoing feature updates
- Extended the platform by installing, configuring, and customizing WordPress plugins for editorial needs
- Engineered dynamic, database driven features with HTML5, PHP, and MySQL, supported by custom graphics in Photoshop

Software Engineer Intern Jun. 2014 to Jul. 2014
Beverly Hills Marketing *Los Angeles, CA*

- Redesigned the company website and contributed to client builds during a summer internship
- Hand coded layouts in HTML5, CSS3, and PHP using Dreamweaver, working alongside another engineer

Technical Skills

Languages: HTML5, CSS3, SASS, JavaScript, PHP, SQL (MySQL)
Libraries & Frameworks: jQuery, Node.js
CMS & Platforms: WordPress, Joomla
Design & Media: Figma, InVision, Adobe Creative Suite (Photoshop, Illustrator, Premiere)
Tools & Workflow: NPM, Dreamweaver
Practices: Requirements gathering, full SDLC ownership, responsive design, cross browser compatibility, design to code conversion, deployment, build automation, plugin customization

Education

California State University, Long Beach Long Beach, CA
Bachelor of Science in Computer Science, Minor in Web Technology Applications *May 2014*